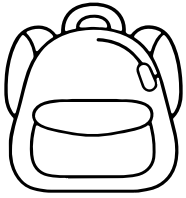
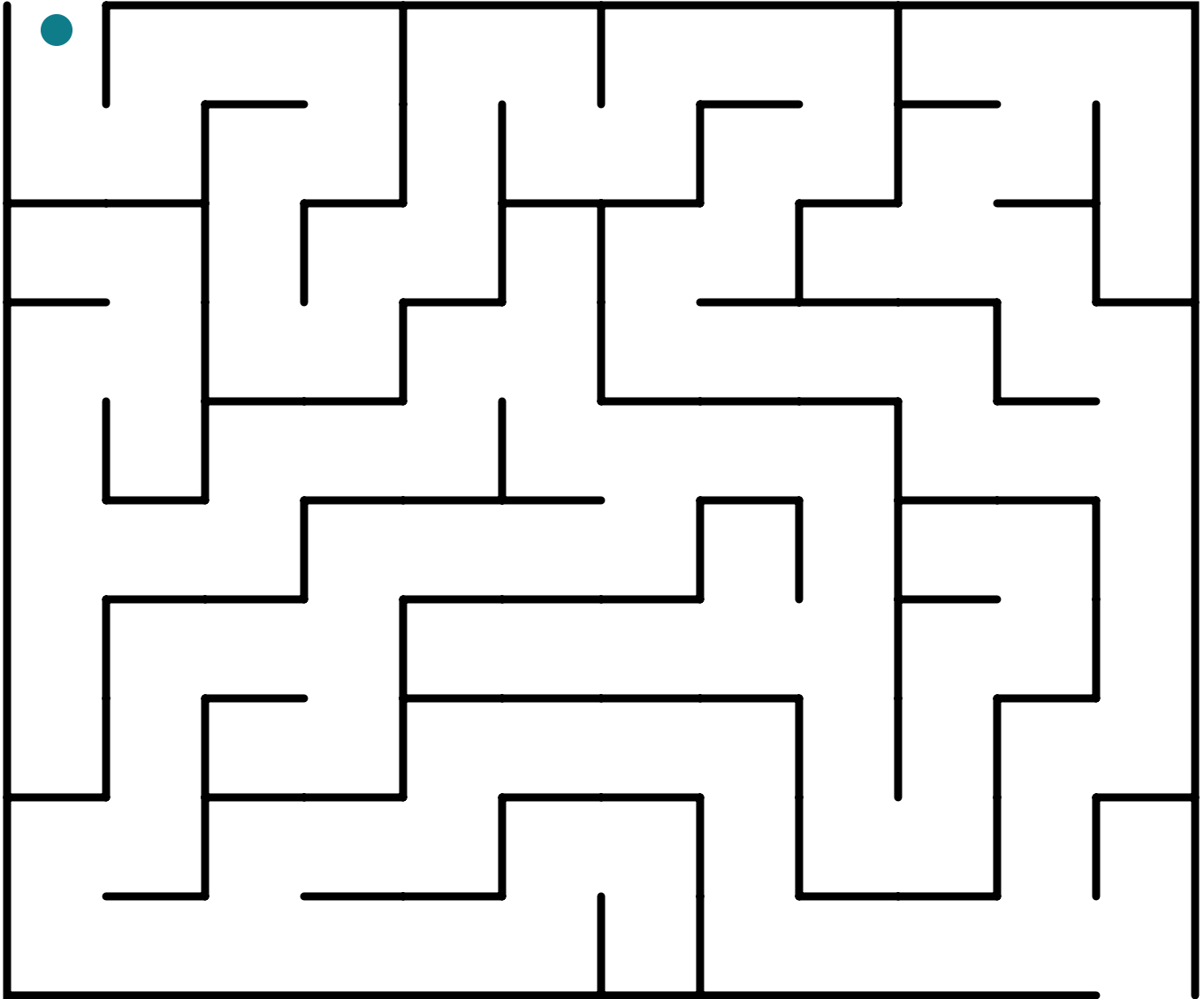


Find the way to school

Start at the backpack. Draw a path to the school without crossing a line.



Start



School

